

RECURSION

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What Is Recursion?

- Using a call to a method (directly or indirectly) to implement itself

```
T findLargest (ArrayList <T> inMe) {
    if (inMe.size () <= 0)
        return null;
    else if (inMe.size () == 1)
        return inMe.get (0);
    else {
        T temp = inMe.remove (inMe.size () - 1);
        T largestInRest = findLargest (inMe);
        inMe.add (temp);
        if (temp.compareTo (largestInRest) > 0)
            return temp;
        else return
            largestInRest;
    }}
}
```

What Does Every Recursive Routine Need?

- A base case
 - A problem simple enough that you can solve it directly
 - Without a recursive call

```
T findLargest (ArrayList <T> inMe) {  
    if (inMe.size () <= 0)  
        return null;  
    else if (inMe.size () == 1)  
        return inMe.get (0);  
    else {  
        T temp = inMe.remove (inMe.size () - 1);  
        T largestInRest = findLargest (inMe);  
        inMe.add (temp);  
        if (temp.compareTo (largestInRest) > 0)  
            return temp;  
        else return  
            largestInRest;  
    }  
}}
```

What Does Every Recursive Routine Need?

- The recurrence
 - A way to make the problem smaller
 - Such that you can use your *own method* to solve the smaller problem

```
T findLargest (ArrayList <T> inMe) {  
    if (inMe.size () <= 0)  
        return null;  
    else if (inMe.size () == 1)  
        return inMe.get (0);  
    else {  
        T temp = inMe.remove (inMe.size () - 1);  
        T largestInRest = findLargest (inMe);  
        inMe.add (temp);  
        if (temp.compareTo (largestInRest) > 0)  
            return temp;  
        else return  
            largestInRest;  
    }  
}}
```

The Most Important Take-Home Point

- Most lecturers, upon introducing recursion, draw a call stack
 - I will do this in a second...
 - Based on experience, it is better to get it out of the way!
- But that is **absolutely the wrong way to think about recursion**
 - Instead, always think abstractly
 - Just assume that someone else has coded up a correct version of your method
 - But it only works on smaller sized problems
 - Then use that version to solve your problem (the recurrence)
 - Will always work (mathematical induction!)
 - Bad idea to ever reason through what happens on the call stack!

Last Example Was Silly

- No one would ever write that methods recursively
- But many methods are much easier to solve using recursion!
- Example: subset sum
 - Can I find a subset of the numbers in a set that add to a target t ?
 - Is NP-hard
 - But $O(2^n)$ algorithm is easy to code... if you use recursion!

Subset Sum

```
boolean subsetSum (ArrayList <Integer> nums, int target) {
```

Base case?

What is an instance for which we know the answer right away?

Subset Sum

```
boolean subsetSum (ArrayList <Integer> nums, int target) {  
    if (nums.size () == 0 && target == 0)  
        return true;  
    else if (nums.size () == 0 && target != 0)  
        return false;  
}
```


Subset Sum

```
boolean subsetSum (ArrayList <Integer> nums, int target) {  
    if (nums.size () == 0 && target == 0)  
        return true;  
    else if (nums.size () == 0 && target != 0)  
        return false;  
}
```

Recurrence?

How can we use a correct subsetSum to solve smaller problem?

Subset Sum

```
boolean subsetSum (ArrayList <Integer> nums, int target) {  
    if (nums.size () == 0 && target == 0)  
        return true;  
    else if (nums.size () == 0 && target != 0)  
        return false;  
    else {  
        int temp = nums.remove (nums.size () - 1);  
        boolean res = subsetSum (nums, target) ||  
                      subsetSum (nums, target - temp);  
        nums.add (temp);  
        return res;  
    }  
}
```

Find k th Largest

- Want to find k th largest item in a list, in $O(n)$ time, any k
- Easy to do using recursion!
- Basic idea in recurrence
 - Choose a random item from the list; call this item l
 - Partition all items around l
 - Then call yourself on one of the two sublists

Find *k*th Largest

```
int findKthLargest (ArrayList <Integer> nums, int k) {
```

Base case?

What is an instance for which we know the answer right away?

Find *k*th Largest

```
int findKthLargest (ArrayList <Integer> nums, int k) {  
    if (k == 1 && nums.size () == 1)  
        return nums.get (0);  
    else if (k == 1 && nums.size () == 0)  
        throw new RuntimeException ("you fool");  
}
```

Find *k*th Largest

```
int findKthLargest (ArrayList <Integer> nums, int k) {  
    if (k == 1 && nums.size () == 1)  
        return nums.get (0);  
    else if (k == 1 && nums.size () == 0)  
        throw new RuntimeException ("you fool");  
}
```

Recurrence?

How can we use a correct findKth to solve smaller problem?

Find *k*th Largest

```
int findKthLargest (ArrayList <Integer> nums, int k) {
    if (k == 1 && nums.size () == 1)
        return nums.get (0);
    else if (k == 1 && nums.size () == 0)
        throw new RuntimeException ("you fool");
    else {
        int l = nums.get (new Random (12).nextInt (nums.size () - 1));
        ArrayList <Integer> up = new ArrayList <Integer> ();
        ArrayList <Integer> down = new ArrayList <Integer> ();
        for (Integer i : nums)
            if (i > l)
                up.add (i);
            else
                down.add (i);
    }
}
```

Now, can we solve the problem in four more lines?

Find *k*th Largest

```
int findKthLargest (ArrayList <Integer> nums, int k) {
    if (k == 1 && nums.size () == 1)
        return nums.get (0);
    else if (k == 1 && nums.size () == 0)
        throw new RuntimeException ("you fool");
    else {
        int l = nums.get (new Random (12).nextInt (nums.size () - 1));
        ArrayList <Integer> up = new ArrayList <Integer> ();
        ArrayList <Integer> down = new ArrayList <Integer> ();
        for (Integer i : nums)
            if (i > l)
                up.add (i);
            else
                down.add (i);
        if (up.size () >= k)
            return findKthLargest (up, k);
        else
            return findKthLargest (down, k - up.size ());
    }
}
```


Finally, a Note on Modifying As You Recurse

- Note that SubsetSum modified the list as it went
 - But it repaired the list after
- Many would have a serious problem with this
 - Me, not so much
 - Though I accept it can cause problems in multi-threaded programs
- If this bothers you, two options
 - Make a copy of the structure before you begin, call second method
 - Use auxiliary indices, call second method
 - See, for example, the next slide

Subset Sum

```
boolean subsetSum (ArrayList <Integer> nums,  
    int lastConsidered, int target) {  
  
    if (lastConsidered < 0 && target == 0)  
        return true;  
    else if (lastConsidered < 0 && target != 0)  
        return false;  
    else {  
        int temp = nums.get (lastConsidered);  
        boolean res = subsetSum (nums, lastConsidered - 1,  
                                target) ||  
                        subsetSum (nums, lastConsidered - 1,  
                                target - temp);  
  
        return res;  
    }  
}
```

Questions?